Experience Earned

Squirmy

Name

Sex ? Age 0

Height *varies*

Weight *varies*

Vertical Jump

Horizontal Jump

Languages

Dwarven, Ithisian Human, "Worm"

Race *"special"*

Experience Tier *Novice*

Birthday *January*

Archai *Earth*

Archai Gift

Archai Gift

Elemental Attunement

Fire | Water | Wind | Earth | Spirit | Steel | Wood

Hive-Mind Controlled Mass of Worms

Archetype

Critical HP	Max HP	Starting HP	Exp spent on HP
6	56	56	0

Current HP

Move

slow, 25'

Initiative

5

Profession/FoS

Ditch Digger

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Experience Available 25

Strength	5	9	Combat
Reflexes	4	5	Ranged Combat
Perception	1	3	Search
Knowledge	2	3	Magic
Spirit	1	8	Magic Defense
Toughness	7	8	Bearing
Presence	1		

Skills

Skill	Page	Level	Cost
Fishing		1	10
Forage		1	10
Knowledge (Geology)		1	10
WPN: Armblade		1	25
WPN: Rope Weapons		1	30

Focuses

Cost	Focus	Page
10	*Artful Dodge*	
30	*Blind Sight*	
10	*Entangle*	
100	*Limited Vulnerability*	
	(Fire, Shock, Slash)	
15	*Tank*	

Magic Path

Current Manna 7 Max Manna 1

Tech Points Max Tech Points 6

Defense Required # 4 Armor Dice 7

Magic Defense Required # 3

Armor Level 4 16

Weapon	*Armblade*	Damage	4	Total (5)
Skill	*Armblade*	Skill Level	1	
Weapon	*Worm Whip*	Damage	5	Total (6)
Skill	*Controlled Rope*	Skill Level	1	
Weapon	*Bladed Worm Whip*	Damage	6	Total (7)
Skill	*CRW & Armblade*	Skill Level	1	

Items/Spells/Miscellaneous

Armblade

Good Armor

Steam Powered Tin Can of Worms!

(Fly, Float, ATV)

Saren *200*